

# Regression and inference

## Session 2

PMP 8521: Program evaluation  
Andrew Young School of Policy Studies

# Plan for today

**Drawing lines**

**Lines, Greek, and regression**

**Null worlds and statistical significance**

# Drawing lines

# Essential parts of regression

**Y**

**Outcome variable**

**Response variable**

**Dependent variable**

**Thing you want to explain or predict**

**X**

**Explanatory variable**

**Predictor variable**

**Independent variable**

**Thing you use to explain or predict Y**

# Identify variables

**A study examines the effect of smoking on lung cancer**

**Researchers predict genocides by looking at negative media coverage, revolutions in neighboring countries, and economic growth**

**You want to see if taking more AP classes in high school improves college grades**

**Netflix uses your past viewing history, the day of the week, and the time of the day to guess which show you want to watch next**

# Two purposes of regression

## Prediction

Forecast the future

Focus is on **Y**

Netflix trying to  
guess your next show

Predicting who will enroll in SNAP

## Explanation

Explain effect of **X** on **Y**

Focus is on **X**

Netflix looking at the effect of the  
time of day on show selection

Measuring the effect of  
SNAP on poverty reduction

# How?

**Plot X and Y**

**Draw a line that approximates the relationship**

**and that would plausibly work for data not in the sample!**

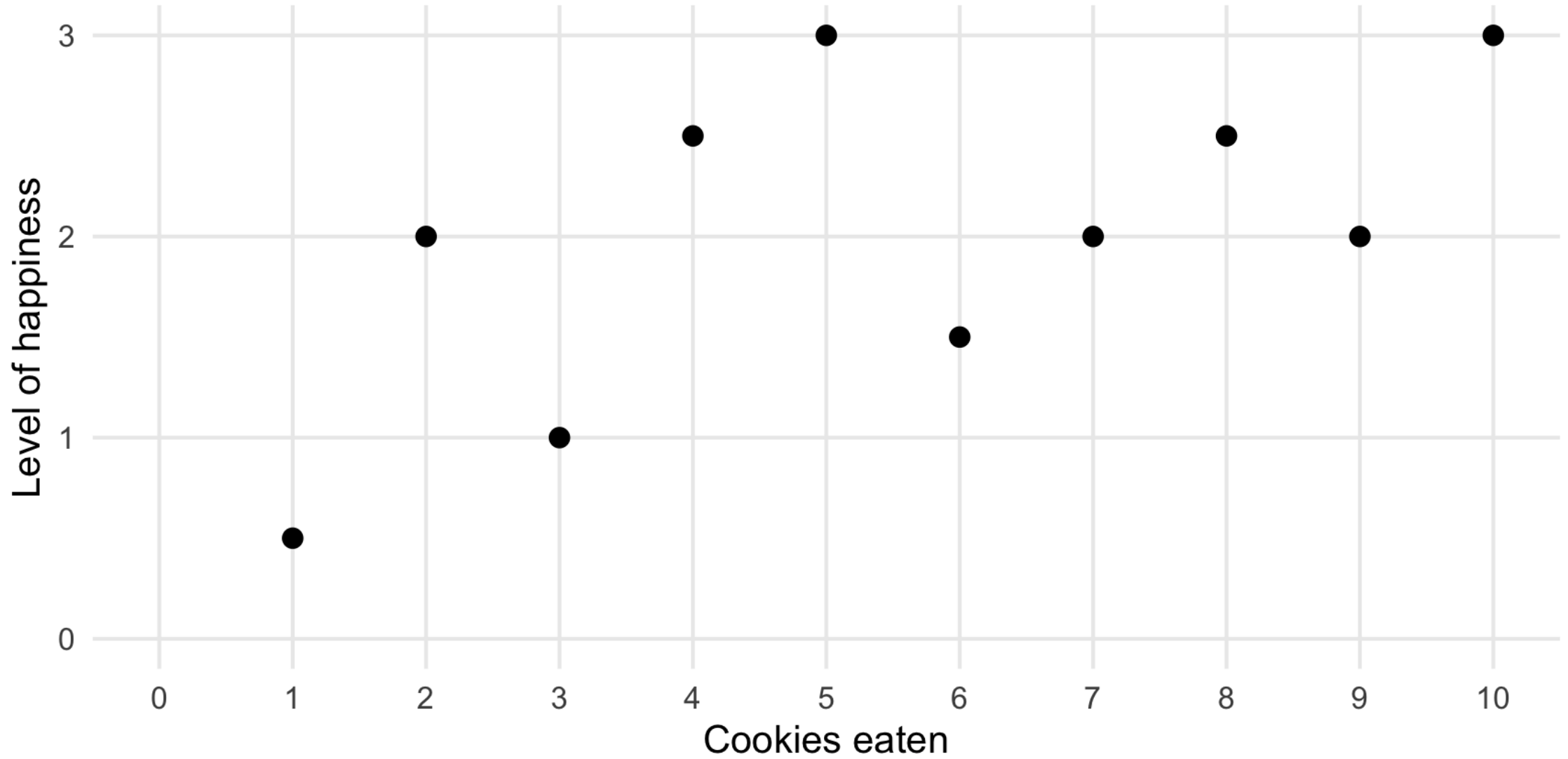
**Find mathy parts of the line**

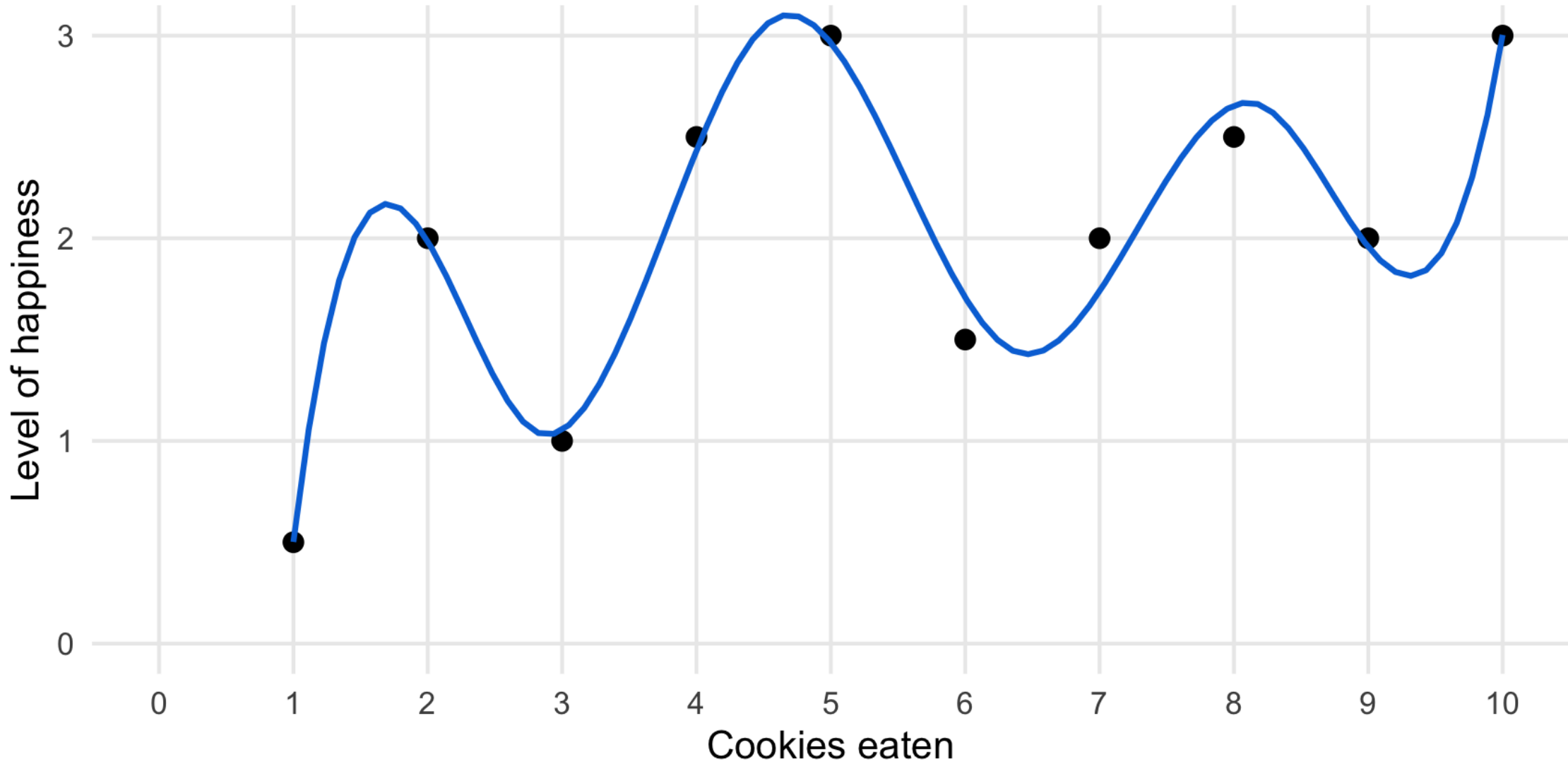
**Interpret the math**

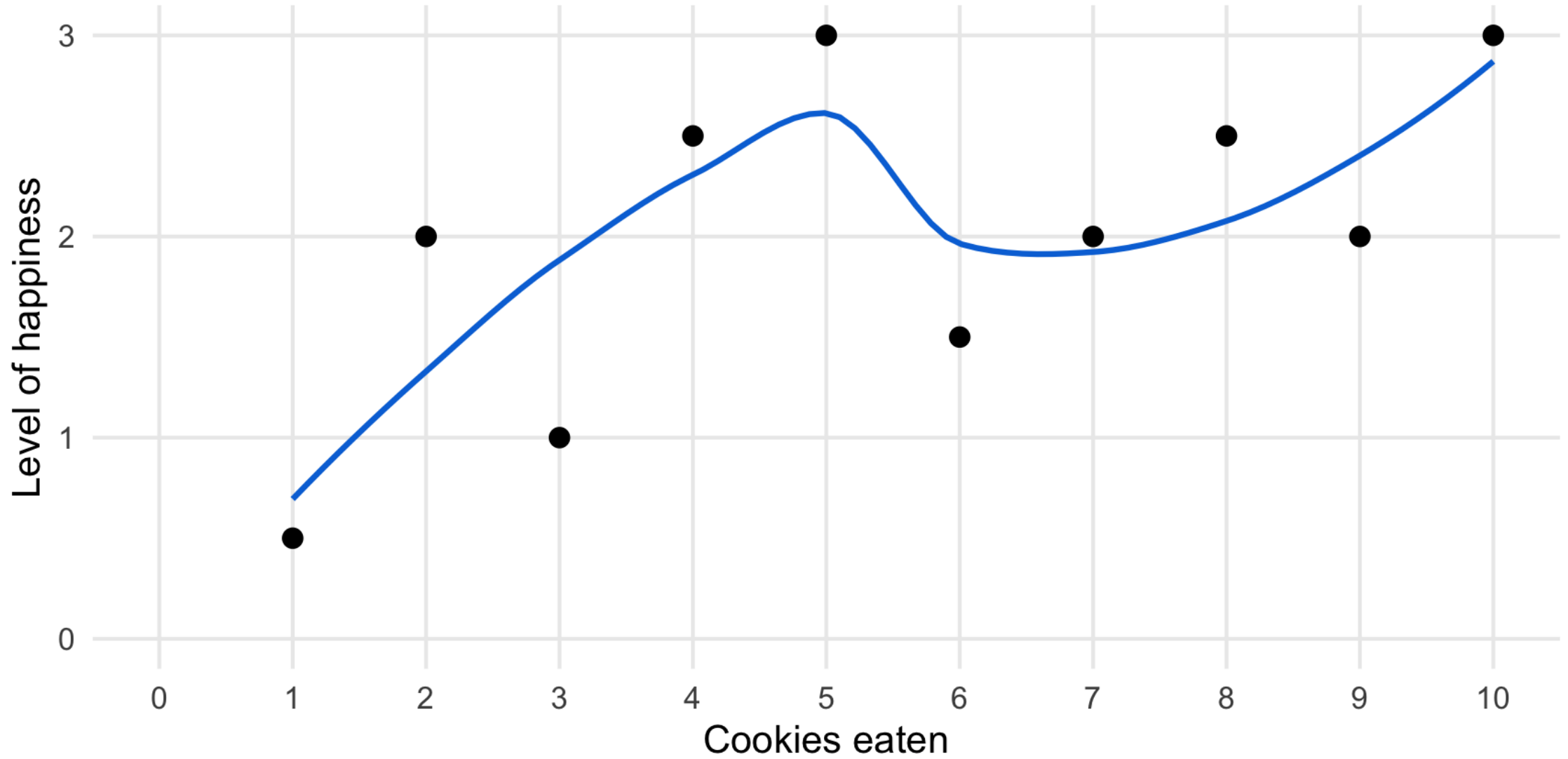
# Cookies and happiness

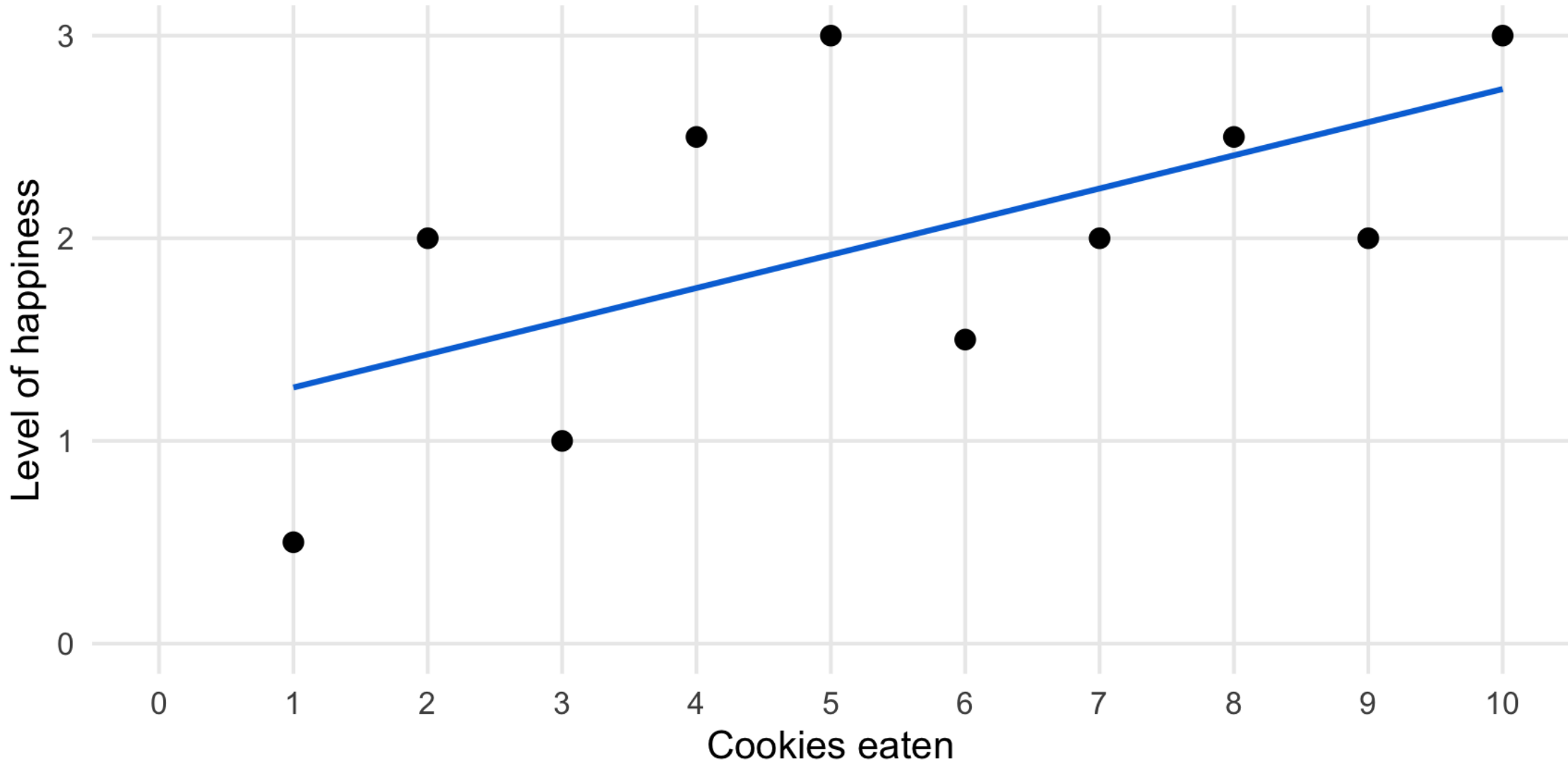
```
## # A tibble: 10 × 2
##   happiness cookies
##   <dbl>     <int>
## 1     0.5         1
## 2     2         2
## 3     1         3
## 4     2.5        4
## 5     3         5
## 6     1.5        6
## 7     2         7
## 8     2.5        8
## 9     2         9
## 10    3        10
```

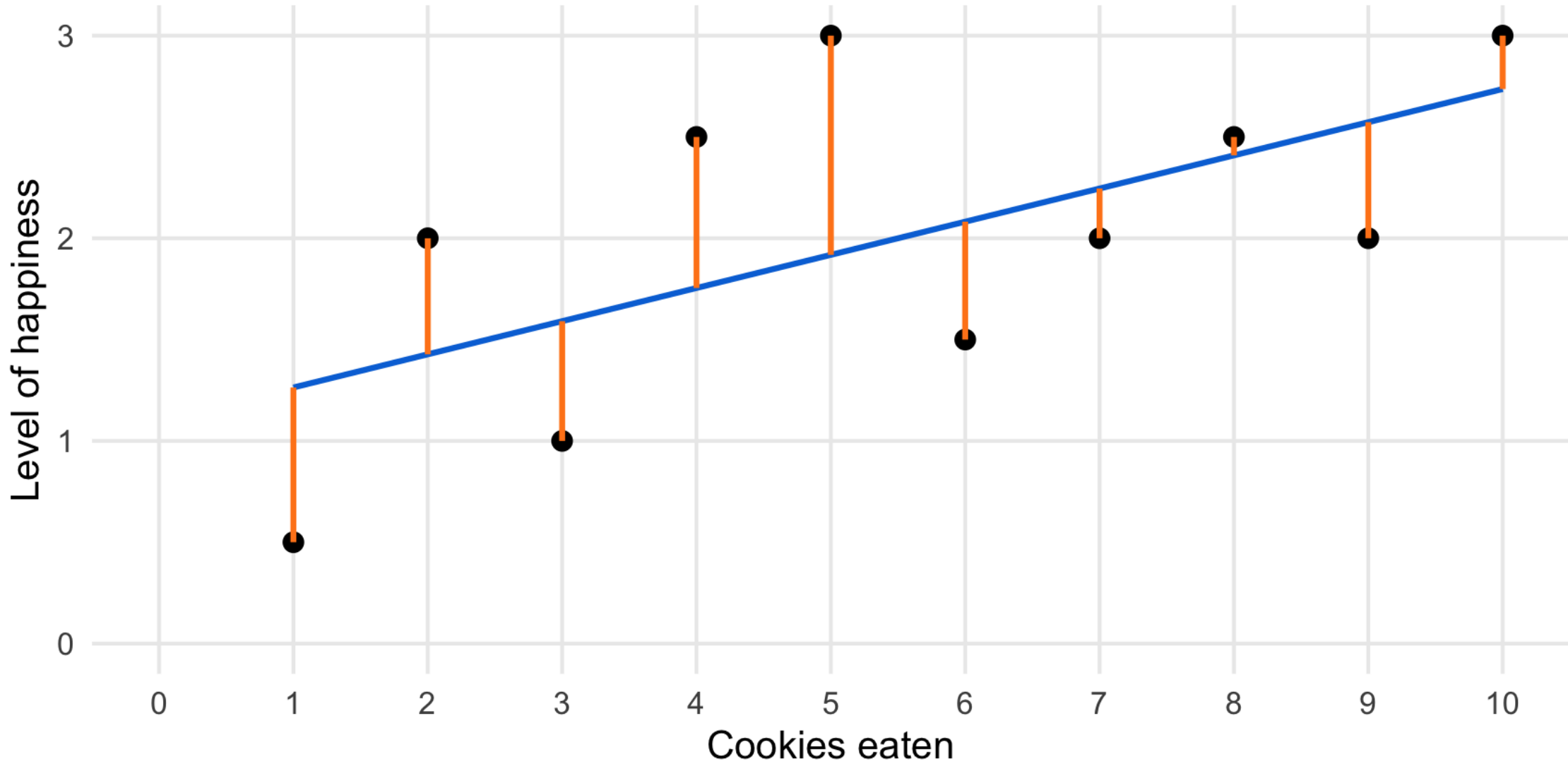


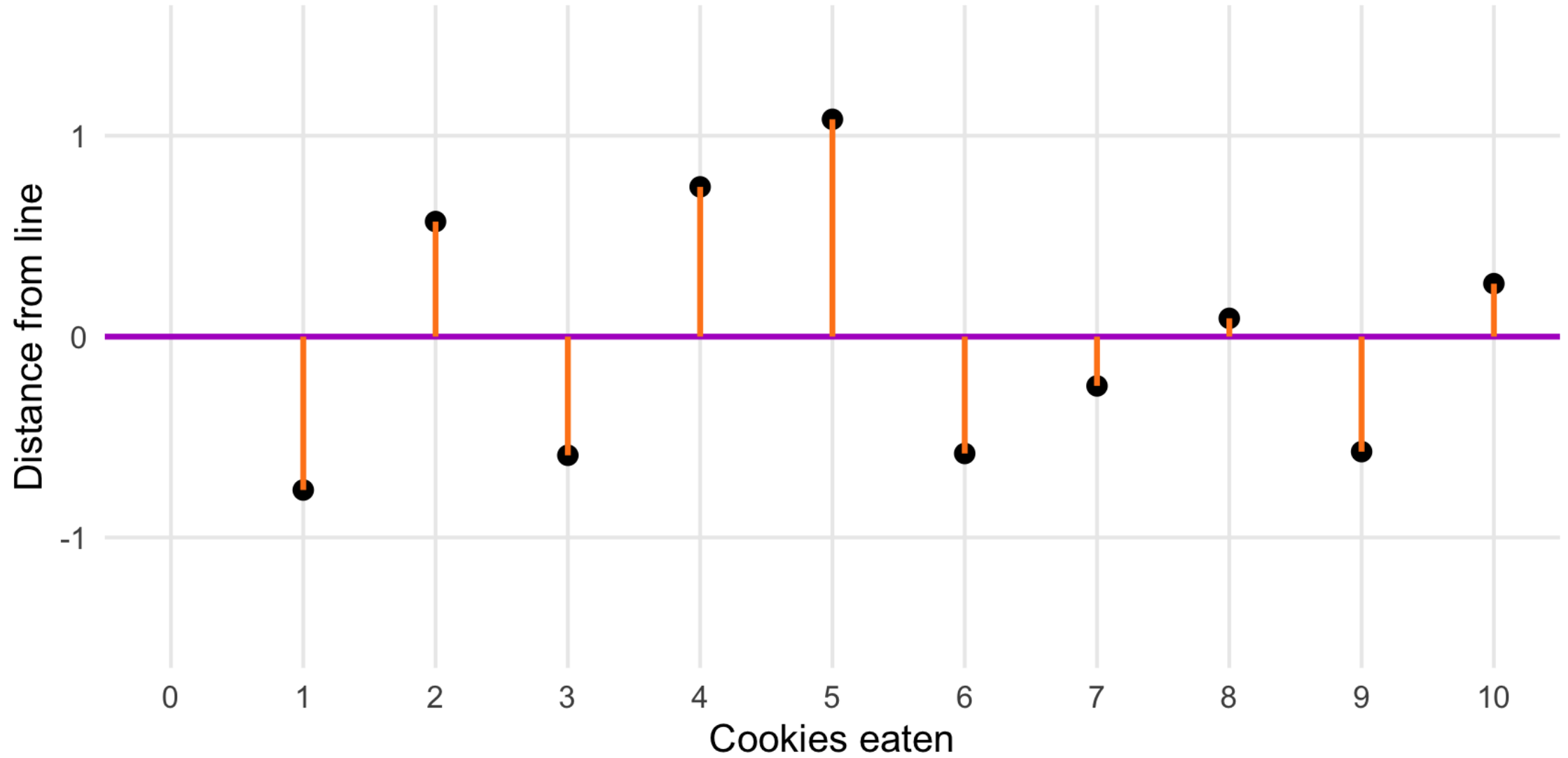




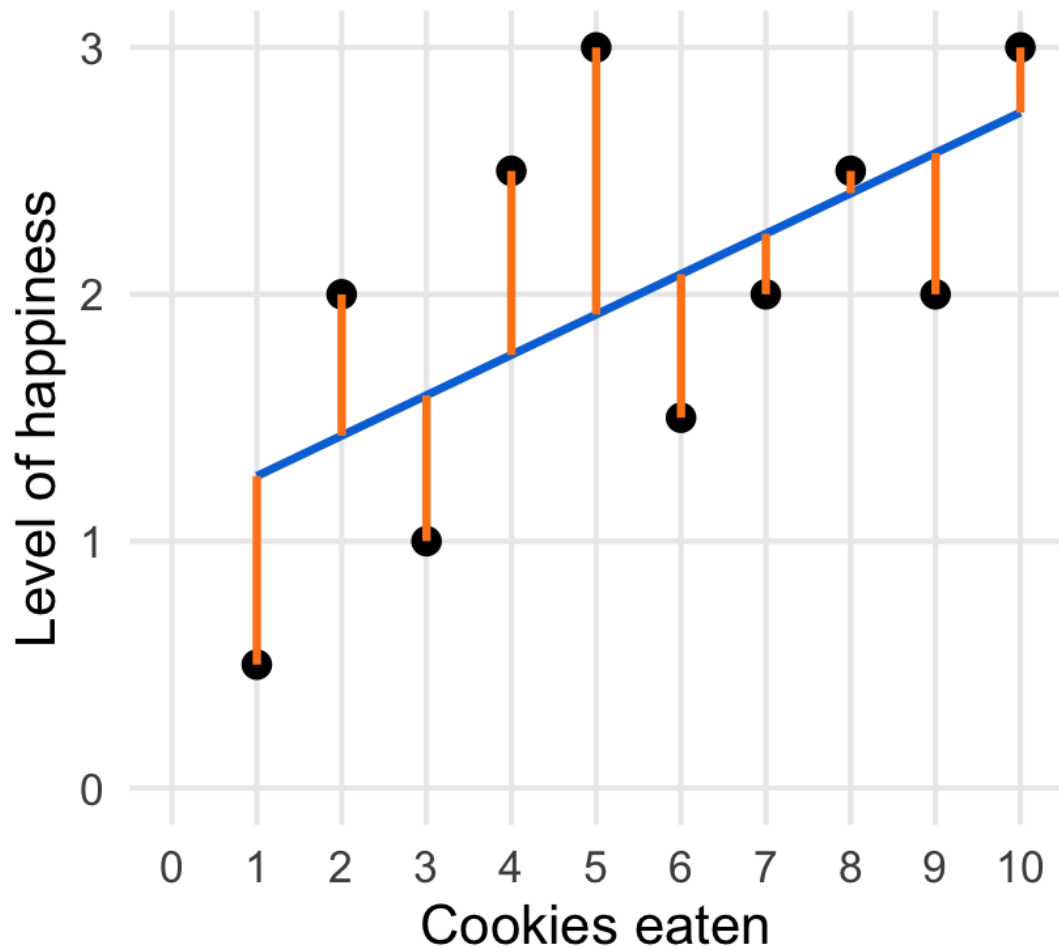




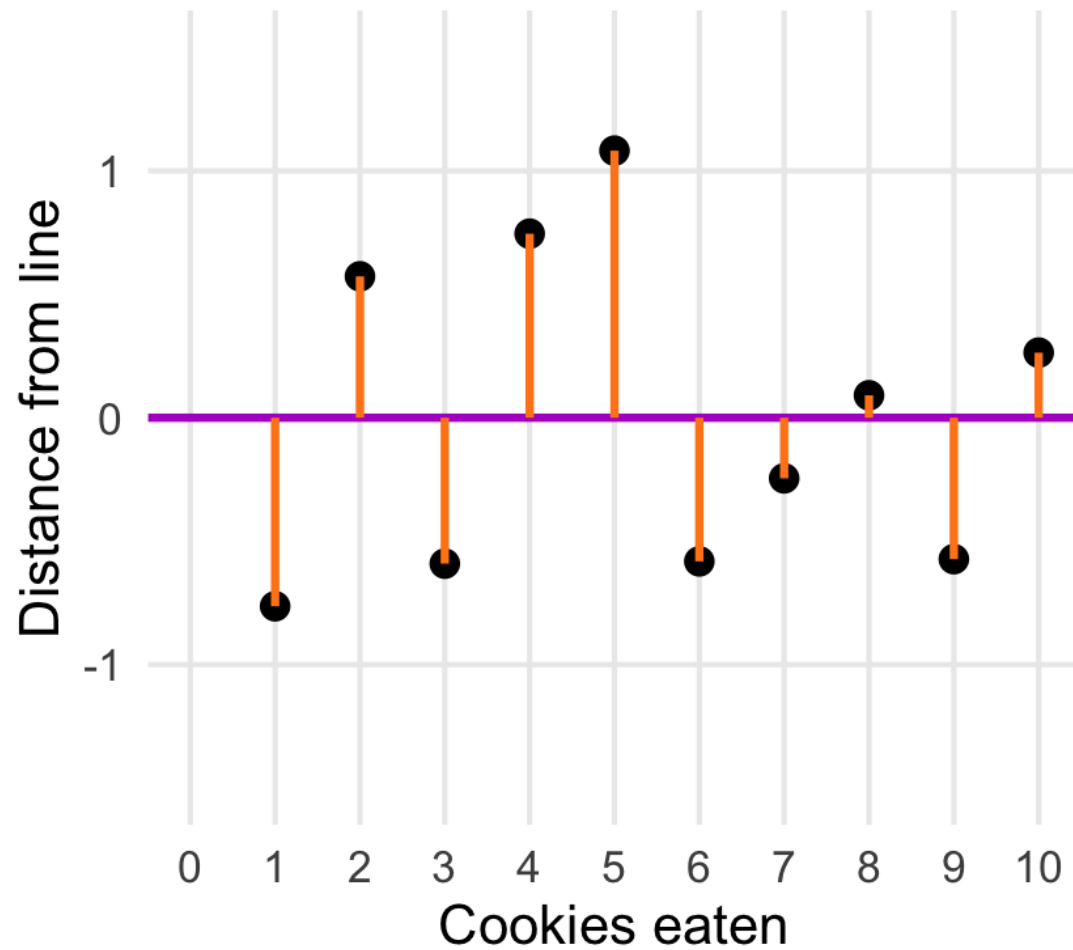




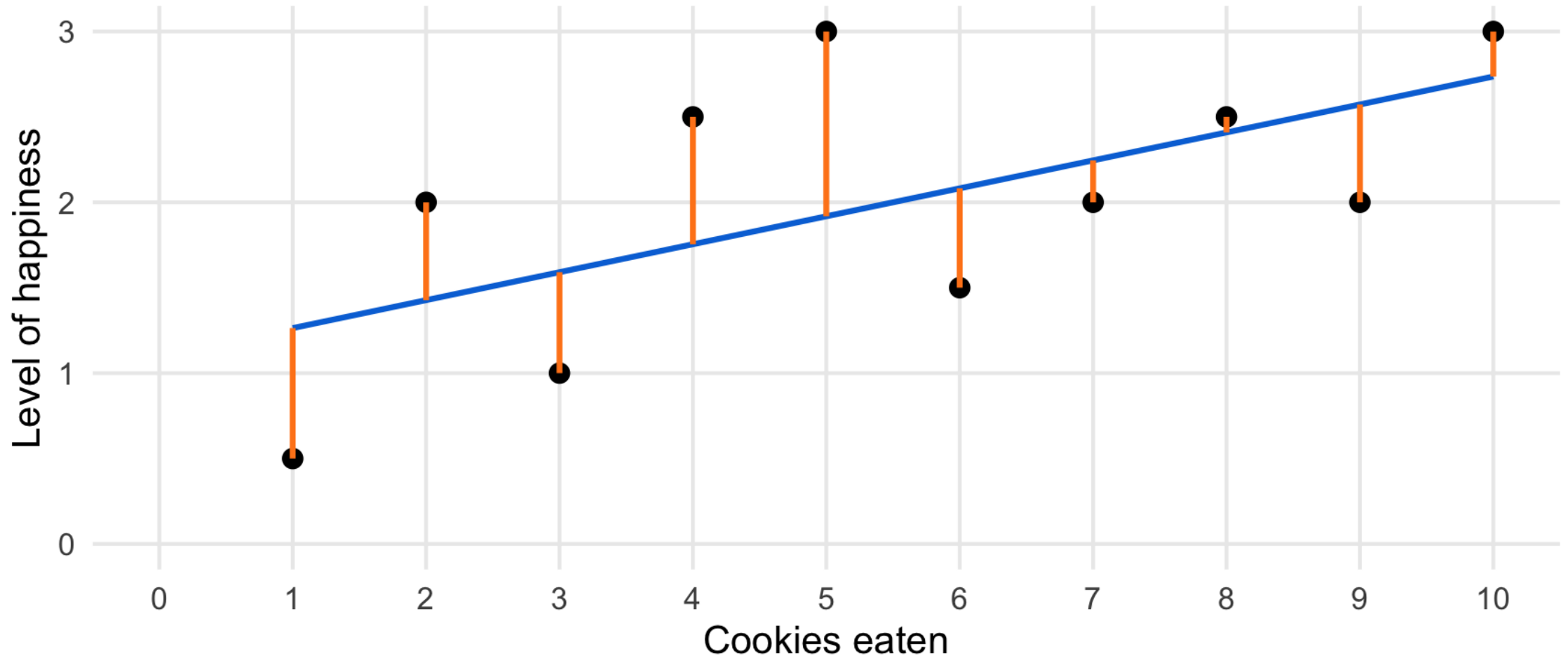
### Cookies and happiness



### Residual errors



# Ordinary least squares (OLS) regression





# Lines, Greek, and regression

# Drawing lines with math

$$y = mx + b$$

---

$y$  A number

$x$  A number

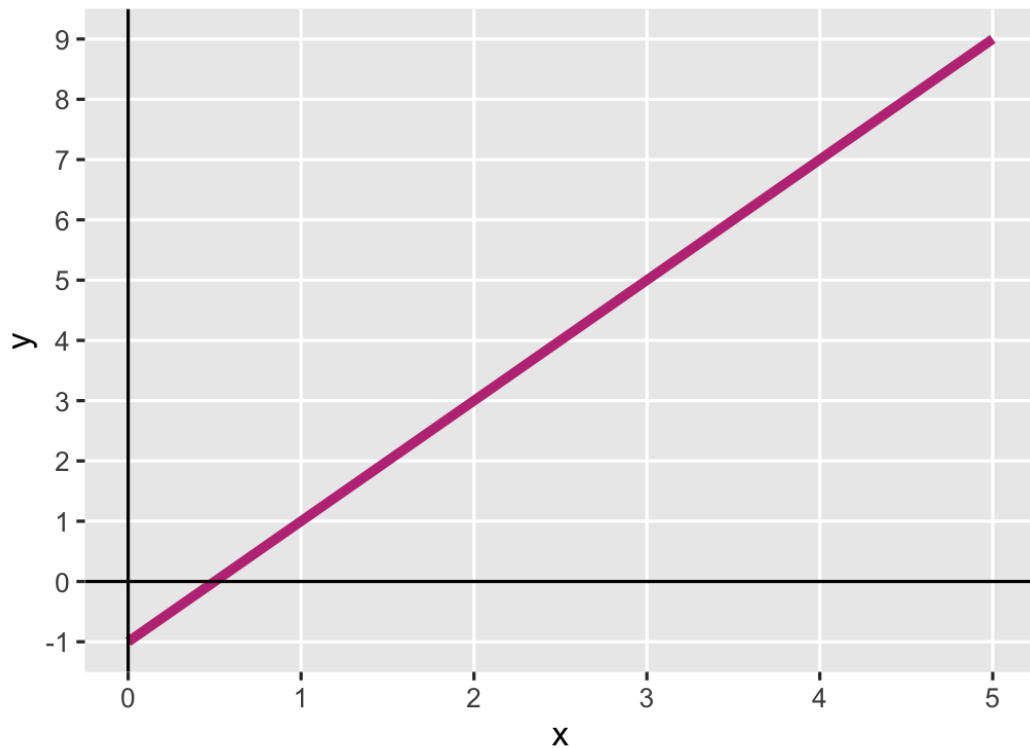
$m$  Slope ( $\frac{\text{rise}}{\text{run}}$ )

$b$  y-intercept

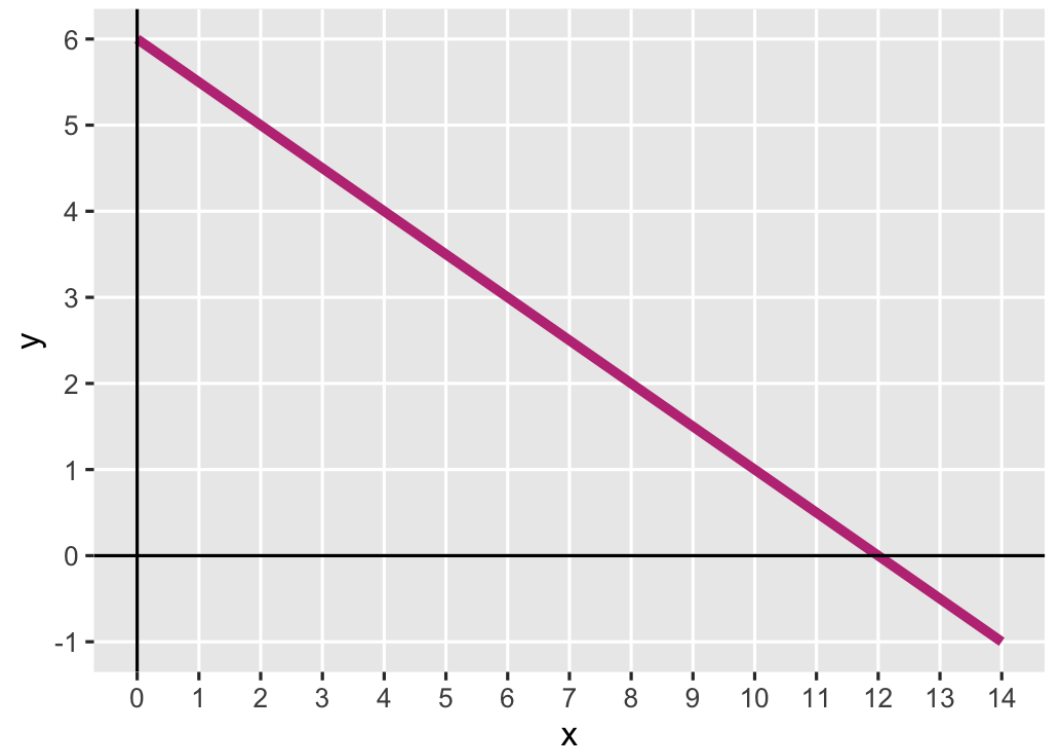
---

# Slopes and intercepts

$$y = 2x - 1$$



$$y = -0.5x + 6$$



# Greek, Latin, and extra markings

Statistics: use a sample to make inferences about a population

## Greek

Letters like  $\beta_1$  are the **truth**

Letters with extra markings like  $\hat{\beta}_1$  are our **estimate** of the truth based on our sample

## Latin

Letters like  $X$  are **actual data** from our sample

Letters with extra markings like  $\bar{X}$  are **calculations** from our sample

# Estimating truth

Data → Calculation → Estimate → Truth

Data	$X$
Calculation	$\bar{X} = \frac{\sum X}{N}$
Estimate	$\hat{\mu}$
Truth	$\mu$

$$\bar{X} = \hat{\mu}$$

$$X \rightarrow \bar{X} \rightarrow \hat{\mu} \xrightarrow{\text{👉 hopefully 👉}} \mu$$

# Drawing lines with stats

$$\hat{y} = \hat{\beta}_0 + \hat{\beta}_1 x_1 + \varepsilon$$

---

$y$	$\hat{y}$	Outcome variable (DV)
$x$	$x_1$	Explanatory variable (IV)
$m$	$\hat{\beta}_1$	Slope
$b$	$\hat{\beta}_0$	y-intercept
	$\varepsilon$	Error (residuals)

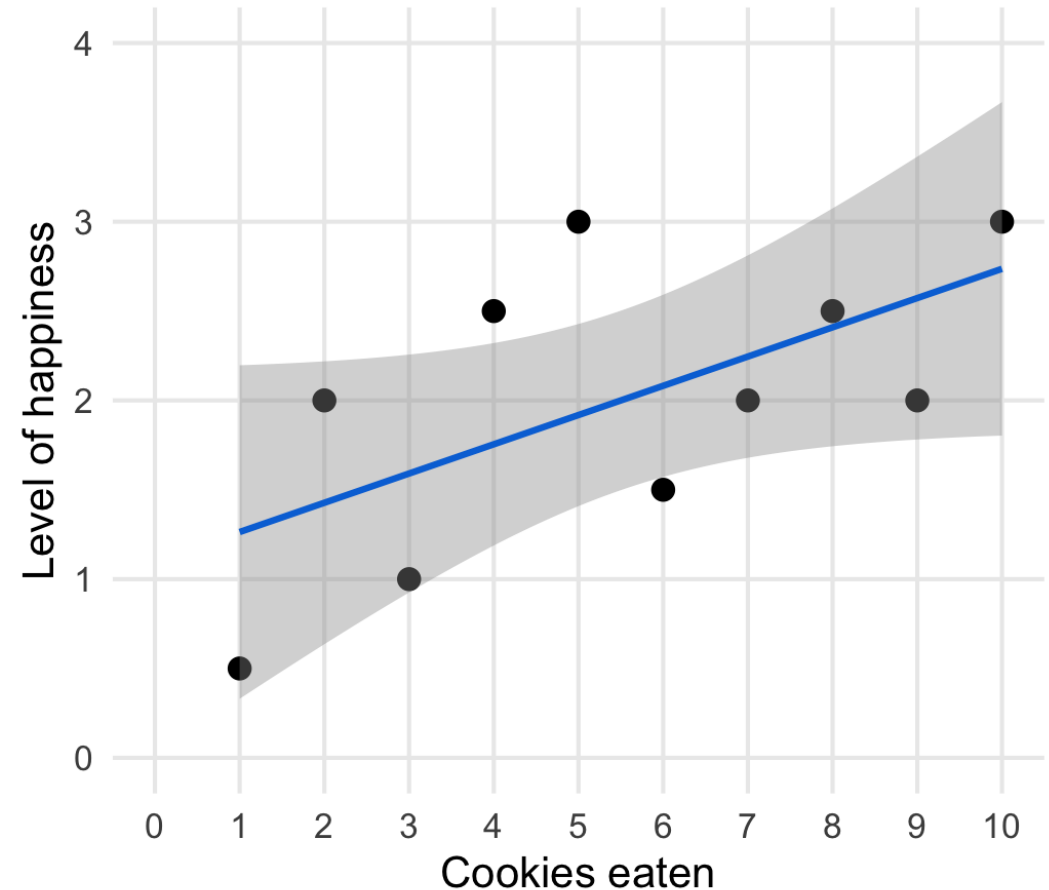
---

(most of the time we can get rid of markings on Greek and just use  $\beta$ )

# Modeling cookies and happiness

$$\hat{y} = \beta_0 + \beta_1 x_1 + \varepsilon$$

$$\widehat{\text{happiness}} = \beta_0 + \beta_1 \text{cookies} + \varepsilon$$



# Building models in R

```
name_of_model <- lm(<Y> ~ <X>, data = <DATA>)  
summary(name_of_model)  # See model details
```

```
library(broom)
```

```
# Convert model results to a data frame for plotting
```

```
tidy(name_of_model)
```

```
# Convert model diagnostics to a data frame
```

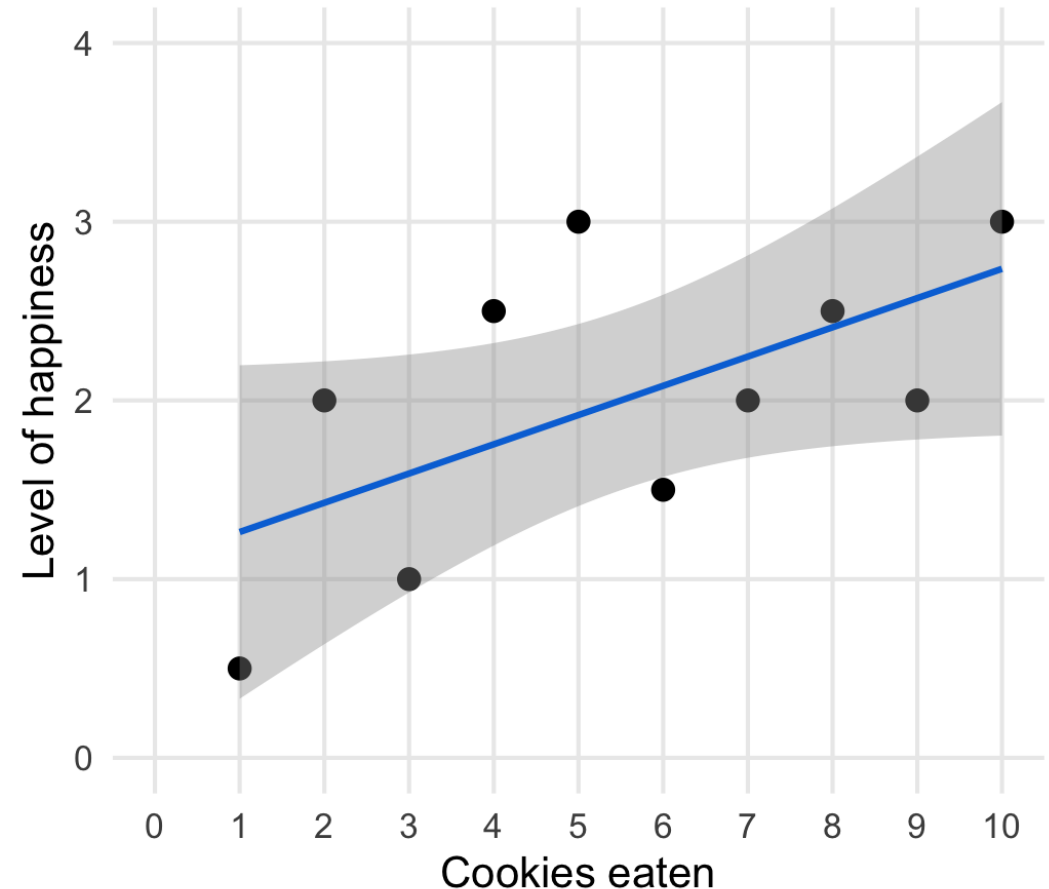
```
glance(name_of_model)
```



# Modeling cookies and happiness

$$\widehat{\text{happiness}} = \beta_0 + \beta_1 \text{cookies} + \varepsilon$$

```
happiness_model <-  
  lm(happiness ~ cookies,  
     data = cookies_data)
```



# Modeling cookies and happiness

```
tidy(happiness_model, conf.int = TRUE)
```

```
## # A tibble: 2 × 7
##   term          estimate std.error statistic p.value conf.low conf.high
##   <chr>         <dbl>    <dbl>    <dbl>   <dbl>   <dbl>   <dbl>
## 1 (Intercept)    1.1      0.470     2.34  0.0475  0.0156  2.18
## 2 cookies        0.164    0.0758    2.16  0.0629 -0.0111  0.338
```

```
glance(happiness_model)
```

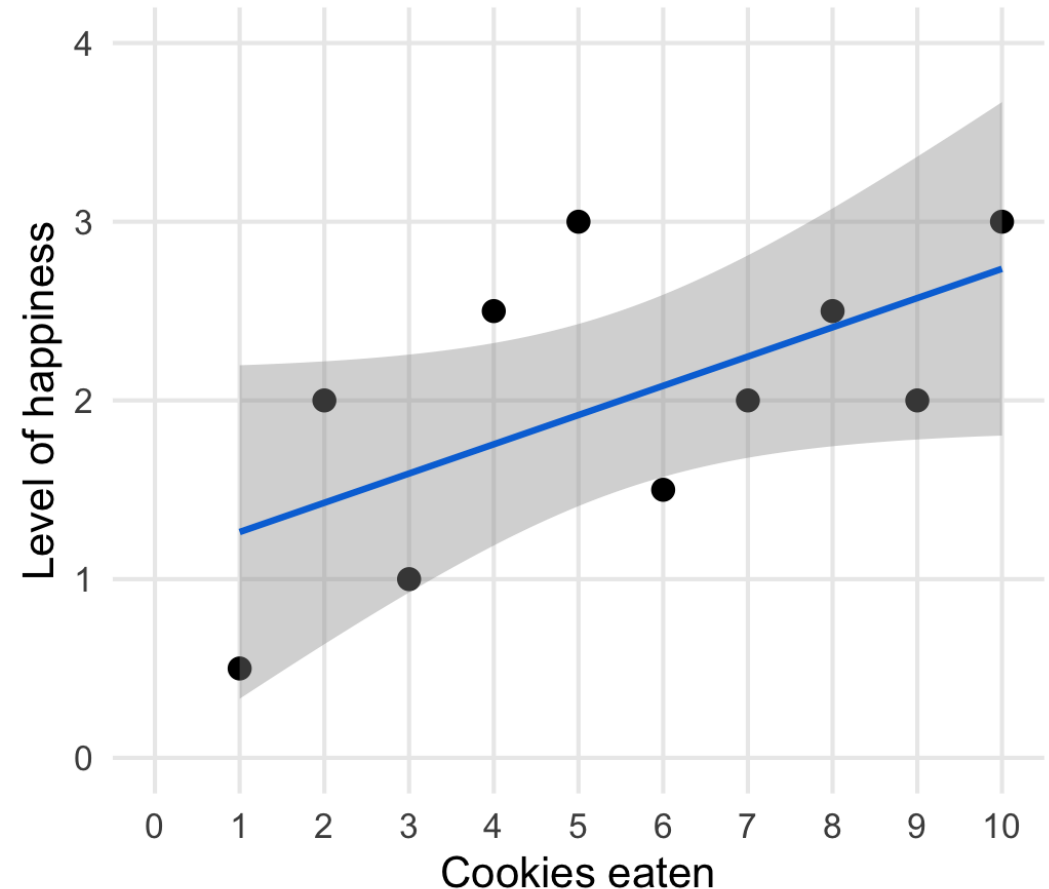
```
## # A tibble: 1 × 12
##   r.squared adj.r.squared sigma statistic p.value   df logLik  AIC  BIC
##   <dbl>      <dbl> <dbl>    <dbl>   <dbl> <dbl> <dbl> <dbl> <dbl>
## 1  0.368      0.289 0.688     4.66  0.0629     1 -9.34  24.7  25.6
## # i 3 more variables: deviance <dbl>, df.residual <int>, nobs <int>
```

# Translating results to math

```
## # A tibble: 2 × 2
##   term      estimate
##   <chr>      <dbl>
## 1 (Intercept) 1.1
## 2 cookies     0.164
```

$$\widehat{\text{happiness}} = \beta_0 + \beta_1 \text{cookies} + \varepsilon$$

$$\widehat{\text{happiness}} = 1.1 + 0.16 \times \text{cookies} + \varepsilon$$



# Template for single variables

A one unit increase in  $X$  is *associated* with a  $\beta_1$  increase (or decrease) in  $Y$ , on average

$$\widehat{\text{happiness}} = \beta_0 + \beta_1 \text{cookies} + \varepsilon$$

$$\widehat{\text{happiness}} = 1.1 + 0.16 \times \text{cookies} + \varepsilon$$

# Multiple regression

We're not limited to just one explanatory variable!

$$\hat{y} = \beta_0 + \beta_1 x_1 + \beta_2 x_2 + \dots + \beta_n x_n + \varepsilon$$

```
car_model <- lm(hwy ~ displ + cyl + drv,  
               data = mpg)
```

$$\widehat{\text{hwy}} = \beta_0 + \beta_1 \text{displ} + \beta_2 \text{cyl} + \beta_3 \text{drv:f} + \beta_4 \text{drv:r} + \varepsilon$$

# Modeling lots of things and MPG

```
tidy(car_model, conf.int = TRUE)
```

```
## # A tibble: 5 × 7
##   term          estimate std.error statistic  p.value conf.low conf.high
##   <chr>          <dbl>    <dbl>    <dbl>    <dbl>    <dbl>    <dbl>
## 1 (Intercept)    33.1      1.03     32.1  9.49e-87  31.1     35.1
## 2 displ         -1.12     0.461    -2.44  1.56e- 2  -2.03    -0.215
## 3 cyl           -1.45     0.333    -4.36  1.99e- 5  -2.11    -0.796
## 4 drv:f          5.04     0.513     9.83  3.07e-19   4.03     6.06
## 5 drv:r          4.89     0.712     6.86  6.20e-11   3.48     6.29
```

$$\widehat{\text{hwy}} = 33.1 + (-1.12) \times \text{displ} + (-1.45) \times \text{cyl} + (5.04) \times \text{drv:f} + (4.89) \times \text{drv:r} + \varepsilon$$

# Sliders and switches



# Sliders and switches

**Categorical  
variables**



**Continuous  
variables**





# Filtering out variation

**Each  $X$  in the model explains some portion of the variation in  $Y$**

**Interpretation is a little trickier, since you can only ever move one switch or slider at a time**

# Template for continuous variables

*Holding everything else constant, a one unit increase in X is associated with a  $\beta_n$  increase (or decrease) in Y, on average*

$$\widehat{\text{hwy}} = 33.1 + (-1.12) \times \text{displ} + (-1.45) \times \text{cyl} + (5.04) \times \text{drv:f} + (4.89) \times \text{drv:r} + \varepsilon$$

**On average, a one unit increase in cylinders is associated with 1.45 lower highway MPG, holding everything else constant**

# Template for categorical variables

*Holding everything else constant,  $Y$  is  $\beta_n$  units larger (or smaller) in  $X_n$ , compared to  $X_{\text{omitted}}$ , on average*

$$\widehat{\text{hwy}} = 33.1 + (-1.12) \times \text{displ} + (-1.45) \times \text{cyl} + (5.04) \times \text{drv:f} + (4.89) \times \text{drv:r} + \varepsilon$$

**On average, front-wheel drive cars have 5.04 higher highway MPG than 4-wheel-drive cars, holding everything else constant**

# Economists and Greek letters

Economists like to assign all sorts of Greek letters to their different coefficients

$$Y_i = \alpha + \beta P_i + \gamma A_i + e_i$$

Equation 2.1 on p. 57 in *Mastering 'Metrics*

$i$  = an individual

$\alpha$  ("alpha") = intercept

$\beta$  ("beta") = coefficient just for *treatment*, or the causal effect

$\gamma$  ("gamma") = coefficient for the *identifying variable*  
(being in Group A or not)

# Economists and Greek letters

$$\ln Y_i = \alpha + \beta P_i + \gamma A_i + \delta_1 \text{SAT}_i + \delta_2 \text{PI}_i + e_i$$

Equation 2.2 on p. 61 in *Mastering 'Metrics*

$i$  = an individual

$\alpha$  ("alpha") = intercept

$\beta$  ("beta") = coefficient just for *treatment*, or the causal effect

$\gamma$  ("gamma") = coefficient for the *identifying variable*  
(being in Group A or not)

$\delta$  ("delta") = coefficient for *control variables*

# These are all the same thing!

$$\ln Y_i = \alpha + \beta P_i + \gamma A_i + \delta_1 \text{SAT}_i + \delta_2 \text{PI}_i + e_i$$

$$\ln Y_i = \beta_0 + \beta_1 P_i + \beta_2 A_i + \beta_3 \text{SAT}_i + \beta_4 \text{PI}_i + e_i$$

```
lm(log(income) ~ private + group_a + sat + parental_income,  
  data = income_data)
```

**(I personally like the all- $\beta$  version instead of using like the entire Greek alphabet, but you'll see both varieties in the real world)**

# Null worlds and statistical significance

# "hopefully"

How do we know if our estimate is the truth?

$$X \rightarrow \bar{X} \rightarrow \hat{\mu} \xrightarrow{\text{👉 hopefully 👉}} \mu$$



# Are action movies rated higher than comedies?

Data	IMDB ratings	$D$
Calculation	Average action rating - average comedy rating	$\bar{D} = \frac{\sum D_{\text{Action}}}{N} - \frac{\sum D_{\text{Comedy}}}{N}$
Estimate	$\bar{D}$ in a sample of movies	$\hat{\delta}$
Truth	Difference in rating for <i>all</i> movies	$\delta$

```
head(movie_data)
```

```
## # A tibble: 6 × 4
##   title          year rating genre
##   <chr>         <int> <dbl> <fct>
## 1 Tarzan Finds a Son! 1939    6.4 Action
## 2 Silmido           2003    7.1 Action
## 3 Stagecoach       1939     8 Action
## 4 Diamondbacks     1998    1.9 Action
## 5 Chaos Factor, The 2000    4.5 Action
## 6 Secret Command   1944     7 Action
```

```
movie_data |>
  group_by(genre) |>
  summarize(avg_rating = mean(rating))
```

```
## # A tibble: 2 × 2
##   genre avg_rating
##   <fct>     <dbl>
## 1 Action     5.41
## 2 Comedy     5.84
```

$$\hat{\delta} = \bar{D} = 5.41 - 5.84 = 0.43$$

**Is the true  $\delta$  0.43?**

# Null worlds

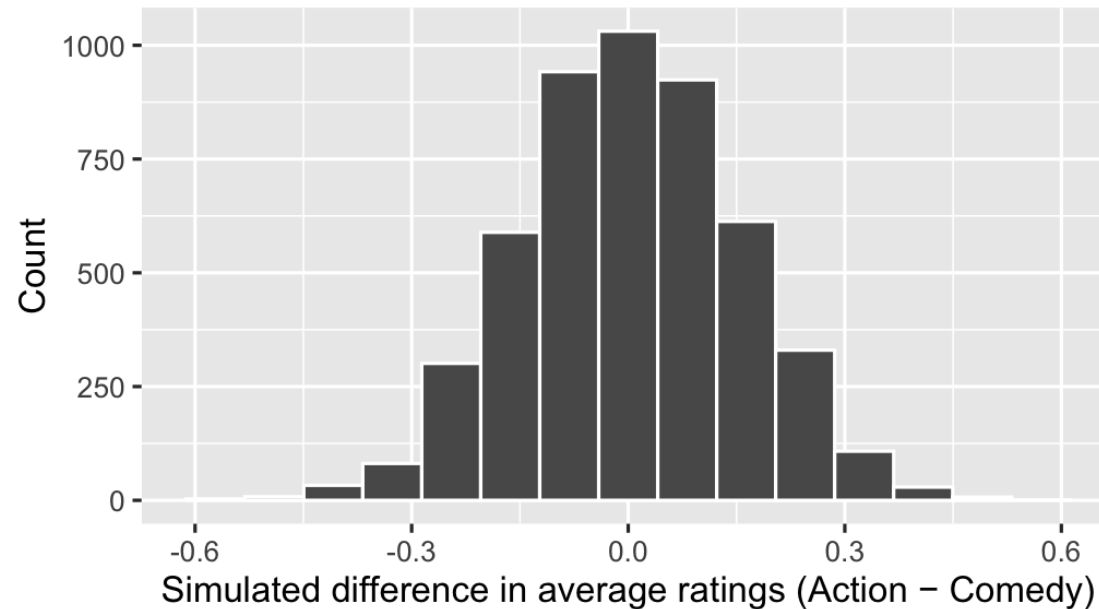
**What would the world look like  
if the true  $\delta$  was really 0?**

**Action movies and comedies wouldn't all have the same rating,  
but on average there'd be no difference**

# Simulated null world

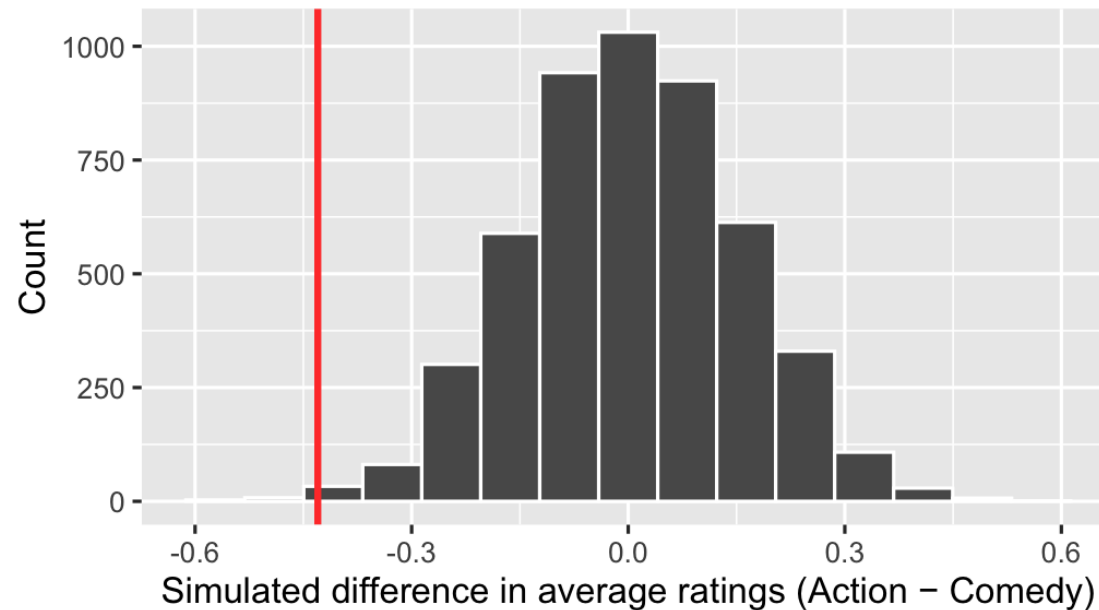
Shuffle the `rating` and `genre` columns  
and calculate the difference in ratings across genres

Do that ↑ 5,000 times



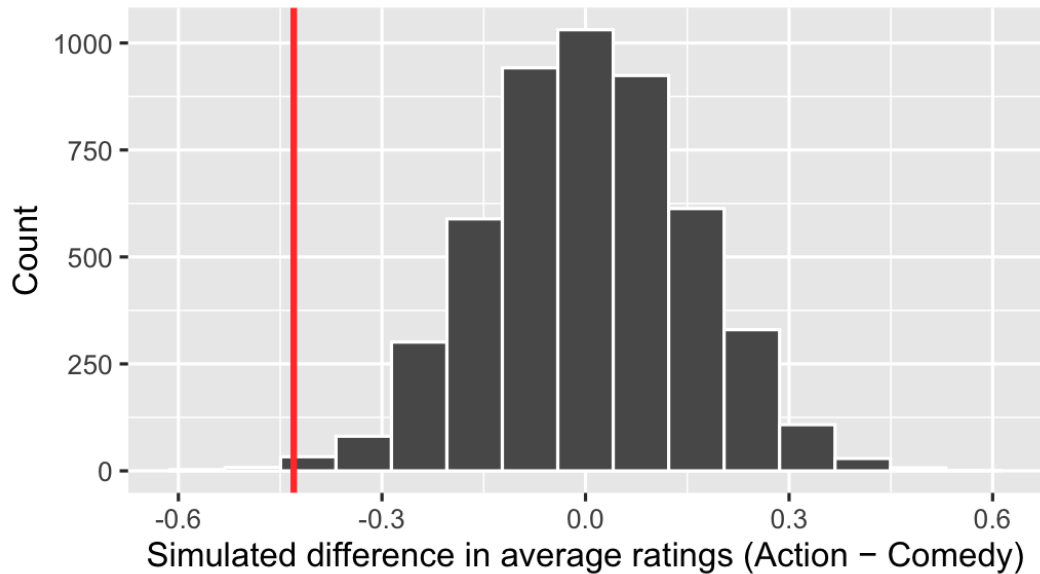
# Check $\delta$ in the null world

Does the  $\delta$  we observed fit well in the world where it's actually 0?



That seems fairly rare for a null world!

# How likely is that $\delta$ in the null world?



What's the chance that we'd see that red line in a world where there's no difference?

$$p = 0.005$$

That's really really low!

# p-values

That 0.005 is a p-value

p-value = probability of seeing something  
in a world where the effect is 0

The  $\delta$  we measured doesn't fit well  
in the null world, so it's most likely not 0

We can safely say that there's a difference between the two  
groups. Action movies are rated lower, on average, than comedies

# Significance

If  $p < 0.05$ , there's a good chance the estimate is not zero and is "real"

If  $p > 0.05$ , we can't say anything

That doesn't mean that there's no effect!  
It just means we can't tell if there is.



# No need for all that simulation

This simulation stuff is helpful for the intuition behind a p-value, but you can also just interpret p-values in the wild

```
t.test(rating ~ genre, data = movie_data)
```

```
##  
##      Welch Two Sample t-test  
##  
## data:  rating by genre  
## t = -2.8992, df = 388.75, p-value = 0.003953  
## alternative hypothesis: true difference in means between group Action and group Comedy is not e  
## 95 percent confidence interval:  
##  -0.7299913 -0.1400087  
## sample estimates:  
## mean in group Action mean in group Comedy  
##           5.407           5.842
```

# Slopes and coefficients

You can find a p-value for any Greek letter estimate, like  $\hat{\beta}$  from a regression

$$\hat{\beta} \xrightarrow{\text{👉 hopefully 👉}} \beta$$

In a null world, the slope ( $\beta$ ) would be zero

p-value shows us if  $\hat{\beta}$  would fit in a world where  $\beta$  is zero

# Regression and p-values

```
tidy(car_model, conf.int = TRUE)
```

```
## # A tibble: 5 × 7
##   term      estimate std.error statistic  p.value conf.low conf.high
##   <chr>      <dbl>    <dbl>    <dbl>    <dbl>    <dbl>    <dbl>
## 1 (Intercept)  33.1      1.03     32.1  9.49e-87  31.1     35.1
## 2 displ      -1.12     0.461    -2.44  1.56e- 2  -2.03    -0.215
## 3 cyl        -1.45     0.333    -4.36  1.99e- 5  -2.11    -0.796
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```